

The Isle of Skye Highland Games Rules

1. All competitions are open except those marked local. The latter are reserved for native residents of Skye and Lochalsh and also those resident for six months prior to the games. Pipers may enter Local or Open Piping Competitions, but not both, except that local pipers may enter for the under 18 Open Competitions.
2. Competitors in Piping, Dancing and Open Heavy events must appear in Highland Garb. Those in other Athletic events should wear athletic costume.
3. The various Competitions will take place in the order fixed by the committee.
4. There must be at least three competitors in each event, failing which there will be no competition.
5. Three throws to be allowed with stone and hammer and three tosses for caber.
6. The hammer to be thrown without a turn and 7ft 6in run allowed with a Stone.
7. In any dispute that may arise and in all questions connected with the Games during the day, the decision of the Committee, or Judges appointed by them, shall be final.
8. The Committee reserve the right to exclude any competitor without reason being given and also to alter the programme if necessary.
9. All competitors must submit their names to the Judge for the event when each event is announced on the Public Address system, failing which entry may not be accepted. Open Piping competitors entries accepted prior to the Games.

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WARNING:

THE FIELD AND TRACK MUST BE KEPT CLEAR AT ALL TIMES AND SPECTATORS MUST NOT SIT OR STAND ON ANY FENCES OR WALLS. THE COMMITTEE CANNOT ACCEPT ANY RESPONSIBILITY FOR ANY LOSS OR INJURY DURING THE GAMES.